

Major Form
BA Design Studies

2023–2024 Catalog
Graphic Design Specialization

Name _____

Student ID Number _____

Minor _____

*Successful passage of BFA GD portfolio reviews are based on DsGD 100, and DsGD 104, and are prerequisites for entry into BFA Graphic Design degree program courses

Course	Units	Grade
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Requirements of the Major Core Courses **24**

ArtH 72 Design in Society _____ 3 _____

Design Drawing—Complete one course from: 3 _____

ANI 11 Illustration Fundamentals I (ANI + GD) (Fall) _____

DsID 21 Visualization I (ID) _____

DsIT 10 Sketching, Drawing + Modeling (IT) _____

Design Foundation II—Complete one course from: 3 _____

ANI 71 Visual Principles (ANI) _____

DsGD 83 Digital Applications: Basics (GD) _____

DsID 31 Industrial Design Foundation I (ID) _____

DsIT 29 Design Process (IT) _____

Design Foundation I—Complete one course from: 3 _____

ANI 10 Light & Optics (ANI) _____

DsGD 63 Fundamental Graphic Visualization (GD) _____

DsID 22 Visualization II (ID) _____

DsIT 5 Intro of Interior Design and Architecture (IT) _____

Design Methods II—Complete one course from: 3 _____

DsGD 99 Introduction to Typography (ANI + GD) _____

DsID 32 Industrial Design Foundation II (ID) _____

DsIT 83 Visual Communication I (IT) _____

Design Methods I—Complete one course from: 3 _____

ANI 31 2D Animation I (ANI) _____

DsGD 109 Digital Apps: Motion & Interaction Design (GD) _____

DsID 137 Advanced Physical Prototyping (ID) _____

DsIT 33 Architectural Presentation (IT) _____

Art History—Complete one course from: (Recommend 70B) 3 _____

ArtH 70A Art History, Prehistoric to Medieval _____

ArtH 70B Art History, Renaissance to Modern _____

ArtH 70C Arts to Asia _____

Design History—Complete one course from: 3 _____

RTVF 181 Modern Film History (ANI) _____

DsGD 176A Graphic Design History and Theory (GD) _____

DsID 122 Cont. & Crit. Studies: Industrial Design (ID) _____

ArtH 160 Modern Arch. or ARTH 161 Cont. Arch. (IT) _____

Course	Units	Grade
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Area Specialization **12**

*DsGD 100 Visual Communication & Process (Fall) _____ 3 _____

*DsGD 104 Introduction to Graphic Design (Spring) _____ 3 _____

DsGD 111 Design Values and Professional Practices _____ 3 _____

DsGN 197 BA Senior Project _____ 3 _____

Design Electives **12**

Departmental advisor-approved design electives. (See the back of this major form for details).

Lower Division _____ 3 _____

Lower Division _____ 3 _____

Upper Division _____ 3 _____

Upper Division _____ 3 _____

Graduation Checklist

General Education (includes Area Z DsGN 100W) 45

University Electives 25

Physical Education 2

Design Studies Requirement 48

Total units required to graduate **120**

Prerequisites for entry into DsGD 99 are ANI 11 and DsGD 83
Prerequisites for entry into DsGD 111 are DsGD 63 and 83
Prerequisites for entry into DsGD 100 are ANI 11, DsGD 63, 83, and 99
Prerequisites for entry into DsGD 109 are ANI 11, DsGD 63, 83, and 99
Prerequisite for entry into DsGD 104 and DsGN 197 is DsGD 100
Prerequisites for entry into DsGD 176A are ArtH 072, Area Z, or instructor consent.

Substitute _____ for _____ Initials _____ Date _____

Substitute _____ for _____ Initials _____ Date _____

Prerequisite entrance to DsGD 99 (completed) _____ Initials _____ Date _____

Prerequisite entrance to DsGD 100 (completed) _____ Initials _____ Date _____

Checked by Major Advisor _____ Date _____

Checked by Program Coordinator _____ Date _____

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Design Electives

Departmental advisor-approved design electives. 2 Lower Division and 2 Upper Division design electives are required.

Select 6 units of Lower Division Design Electives		Units	(Upper Division Design Electives continued)		
ADV 91	Introduction to Advertising	3	ARTH 110	History & Theory of New Media	3
ADV 93	Design Fundamentals for Advertising 1 (Fall)	3	ARTH 126	History of Photography	3
ADV 94	Design Fundamentals for Advertising 2 (Spring)	3	ARTH 160	Modern Architecture	3
ART 13	Three-Dimensional Design Concepts	3	ARTH 161	Contemporary Architecture	3
ART 14	Color	3	ARTH 162	California Architecture	3
ART 46	Introduction to Ceramics	3	ARTH 190B	Early Modernist Art	3
ART 47	Introduction to Metalsmithing Beginning	3	ARTH 190C	20th Century Art: from Dada to Pop	3
ART 68	Sculpture: Object & Concept	3	ARTH 192A	Modern Design	3
ART 74	Introduction to Digital Video Art	3	ARTH 192C	History of Interior Design	3
BUS 92	Introduction to Business Programming	3	BUS2 130	Introduction to Marketing	3
BUS3 16	Introduction to Leadership & Innovation	3	BUS2 131A	Business to Business Marketing	3
CMPE 30	Programming Concepts & Methodology	3	BUS2 131C	Marketing of High Technology	3
COMM 60	Verbal Reasoning	3	BUS2 134A	Consumer Behavior	3
CS 22A	Python Programming for Non Majors I	3	BUS3 181	Introduction to Entrepreneurship	3
CS 22B	Python Programming for Non Majors II	3	CA 175	Seminar in Creative Process	3
CS 46A	Introduction to Programming	3	CA 176	Creativity & Creative Leadership	3
CS 49C	Programming in C	3	CA 194	Community Building through Art Organizations	3
ENGR 10	Introduction to Engineering	3	CMPE 101	Programming Concepts & Problem Solving	3
ENG 70	Emerging Modernisms & Beyond	3	DSID 126	Ergonomics for Design	3
JOUR 61	Writing for Print, Electronic and Online Media	3	DSIT 106	Architectural Project Materials	3
JOUR 95	Beginning Digital News Photography	3	ENGR 103	Life Cycle Engineering	3
MCOM 63	New Media	3	ENGL 116	Myth & Literature	3
MCOM 70	Visual Communication for Modern Media	3	ENGL 117B	Film, Literature & Culture	3
PHOT 40	Introduction to Photography	3	ENGL 176	The Short Story	3
PR 99	Contemporary Public Relations	3	ENVS 132	Solar Home Design	3
RTVF 20	Introduction to Sound Production	3	ENVS 118	Sustainable Home Gardens	3
RTVF 30	Introduction to Film/TV Production	3	ENVS 152	Globalization & the Environment	3
RTVF 31	Film & Television Aesthetics	3	HA 187	Creative Practicum	3
RTVF 80	Introduction to Media	3	HUM 101	Human Life: Let's Think About It	3
RTVF 82	Introduction to Film History	3	ISE/ENG 103	Life Cycle Engineering	3
TA 5	Acting	3	ISE 164	Computer & Human Interaction	3
Select 6 units of Upper Division Design Electives		Units	JOUR 133	Editing and News Management	3
Some courses have prerequisite requirement			MCOM 104	Introduction to Mass Communications	3
ADV 121	Consumer Advertising	3	MCOM 105	Lifestyles, Diversity & the Media	3
ADV 122	Business-to-Business Advertising	3	MCOM 106	Global Mass Communication	3
ADV 123	Broadcast & New Media	3	PHIL 106	Philosophy of Art	3
ADV 130	Advertising Portfolio 1	3	PHIL 122	Social Justice	3
ADV 131	Advertising Portfolio 2	3	PHIL 126	Environment Ethics & Philosophy	3
ADV 132	UX and UI Design for Advertising	3	PHOT 112	Color Photography	3
ADV 124	Copywriting	3	PHOT 115	Intermediate Digital Imaging	3
AMS 179	American Pop Culture	3	PHOT 120	Image & Idea	3
ANTH 102	Silicon Valley Connections	3	PHOT 121	Introduction to Studio Lighting	3
ANTH 105	Applied Anthropology	3	PHOT 123	Photographic Illustration	3
ANTH 132	Creating Built Words	3	PSYC 135	Cognition	3
ANTH 133	Organizational Cultures	3	PSYC 157	Psychology of Motivation	3
ART 101	Digital Media Art	3	PSYC 158	Perception	3
ART 103	Art as System	3	RTVF 160	Introduction to Screenwriting	3
ART 104	Interdisciplinary Seminar in Digital Media Art	3	RTVF 132A	Introduction to Cinematography	3
ART 105	Advanced Digital Video	3	URBP 148	Intro Spatial Vis Tech in Urb Plan	3
ART 106	Topics in Human Machine Interface	3	URBP 151	Intro to Urban Design	3
ART 132	Topics – Vessel	3	URBP 152	Intro to Urban Design Studio	3
ART 147	Wearable Sculpture	3			
ART 149	Lost Wax	3			
ART 151	Print Making	3			
ART 140	Glass	3			
ART 141	Blow Molds	3			
ART 172	Intermediate Sculpture: System/Structure	3			

(Continued on next column)